

GO Team: Information Items

06/23/25



CARVER STEAM
DISCOVER YOUR EXCELLENCE



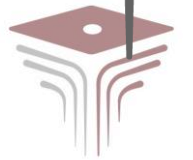
VISION

We graduate **empowered** change agents who create **positive, long-lasting impact** in their **communities**.



MISSION

We cultivate students' **skills** and **agency** in pursuit of their **unlimited potential**. We do this through authentic and culturally relevant project-based instruction alongside enrichment, **a safe and positive climate and culture**, and student and family supports.



Needs Assessment:

Based on your responses for strengths and opportunities, what must be true for Carver STEAM to Achieve Excellence:

	Need
1	<p>Attendance</p> <ul style="list-style-type: none">- Holding informational sessions facilitated by students- Showcasing outcomes of poor vs. positive attendance- Increasing No-Go list threshold to 80%- Question: Is there a way for parents to know about absences outside of IC?- Need to explore additional communication platform.- Looking caseload approach through advisement classes.
2	<p>Positive Behavior Incentives</p> <ul style="list-style-type: none">- Holding students accountable for their behavior and attendance- Providing incentives that motivate students and hold their attention; hold student focus groups to determine what incentives they want
3	

Next Steps

Principals will spend the summer preparing for SY2025-26

Schools will begin meeting after July 1 to organize their GO Teams for the year

During the first business meeting in Fall 2025, principal and GO Teams will review strategic priorities and metrics for the year

Principal Report

- School Improvement Plan
 - Overview
 - Feedback

